

Builder (Engineering) (17054)

Our client has an immediate contract need for an experienced Builder to work with development teams to build all components of a software product.

Responsibilities:

- Maintaining batch files and tools to keep up with changes in the product.
- Set up initial build trees.
- Perform debugs and fix builds.
- May manage the SQL Server build process and function as a hot fix engineer.
- Work closely with the members of the build team and proactively identify and implement procedures to parallelize and streamline the build process.
- Keeping the build system running, which is core to the infrastructure of the engineering efforts.

Requirements:

- 8+ years in software development using C++ or C#.
- Expert knowledge of git and git internals.
- Mastery of C++, C# or similar language.
- Competent in scripting / terminal languages such as nodejs, bash, PowerShell, and python.
- Ability to administer *nix, windows and Macintosh machines.
- Working knowledge of CI/ALM toolsets such as VSTS, TeamCity, Chef, Puppet, JIRA.
- Experience working cloud providers such as Azure and AWS.
- Experience shipping mutli-platform software and/or games without middleware.

Please note: we are unable to consider third party candidates for this position.

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